

Textiles: Puppets

What I should already know

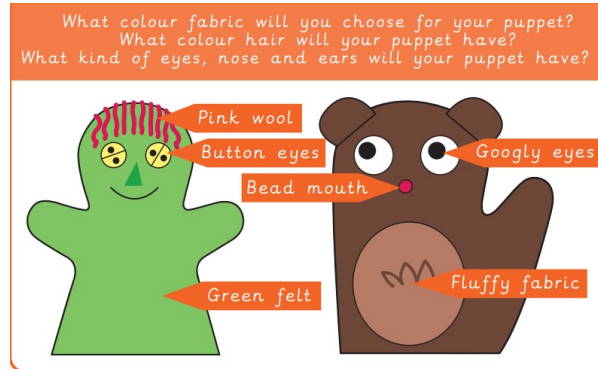
- I should be able to design and create using a design criteria.
- I should be able to Select from and use a range of tools and equipment to design and create a finished product.
- I should be able to talk about my designs and what I like or don't like about them
- I should be able to cut carefully with scissors.

What I will learn (Sticky knowledge)

I will learn how to:

- Attach different materials together.
- Make choices about my design.
- Explore different materials.
- Choose suitable materials for different parts of my puppet.
- Cut different materials with scissors.

You will use a variety of techniques to create your puppet including cutting, gluing, stapling and pinning.



Key Vocabulary

Decorate	To add details to a design to improve its appearance.
Design	To make, draw or write plans for something.
Fabric	A natural or man-made woven or knitted material that is made from plant fibres, animal fur or synthetic material.
Glue	A sticky liquid that can join two things together.
Model	A practise version, often on a smaller scale, that lets you test your idea and see how it will look and work.
Hand puppet	A toy that you can make move by putting your hand inside.
Safety pin	A 'U' shaped pin with a cap where the needle slots in securely after fastening.
Stencil	A shape that you can draw around.
Technique	A way of doing something to complete a task.
Template	A stencil which you use to help you draw a shape more easily on to different materials.

What I will learn next

- To measure and mark out to nearest cm.
- To demonstrate a range of joining techniques (such as gluing, hinges or combining materials to strengthen).
- To make products, refining the design as work progresses.
- Use software to design.